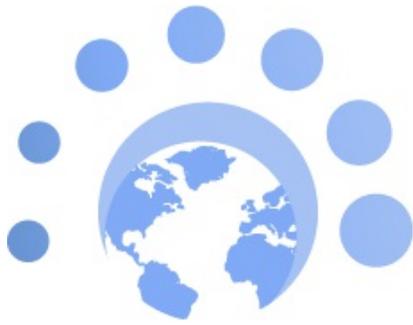


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**HubICL** H  
Intercultural Learning H

Profile of Katherine Yngve, CILMAR's In-House "D



An integral component of the Intercultural Learning Hub (HubICL) is promoting best practices in teaching and learning. Katherine Yngve, Associate Director of Intercultural Outcomes Assessment at Purdue University's Center for Intercultural Learning, Mentoring, Assessment, and

Research (CILMAR) understands that "learning doesn't just happen," and her professional mission is to conceptualize how assessment can make students' intercultural learning experiences deeper and more meaningful.

Upon arriving at Purdue in 2014, some of her first major accomplishments included co-designing and facilitating the [Semester Abroad in Intercultural Learning \(SAIL\)](#) mentoring course now overseen by Dr. Dan Jones and developing the faculty [Intercultural Pedagogy Grant](#) (IPG) training curriculum alongside Dr. Kris Acheson-Clair, who is now Director of CILMAR.

Yngve credits her success in landing the position at Purdue to the time she spent at the University of Minnesota's prestigious International Education doctoral program. It was at the University of Minnesota where she was first exposed to a variety of assessment instruments, but her interest in intercultural research stemmed from her experiences as a study abroad advisor. Yngve observed that her interventions weren't necessarily making a difference in what students got out of her study abroad programs, so she realized that there was more she needed to know about how learning occurs.

Yngve characterizes her current role at CILMAR as assessment consultant and "data whisperer." Her main concern is always with the learning outcomes and the connections between the numbers represented in a piece of data and the people they represent.

She likes to emphasize numbers and statistics. It's a little thinking about the human

Critical to Yngve's humanizing the concept of backward development, she develops curricula and learning outcomes as the starting

Yngve characterizes backward learning as "the HubICL, the Digital Toolbox are [AAC&U Intercultural Learning Rubric](#) in mind.

The tools in the Toolbox are for assessment. The majority of the 72 assessment tools—Several of those tools—[Inventory](#), the [Content Rubric for Intercultural Learning](#) by Yngve herself.

However, it is her [Assessment](#) she is proud of because of the focus on looking for an assessment of learning outcomes. For her next collection of research studies, replication, particularly

Beyond the HubICL, Yngve, with Acheson-Clair, Dr. guest editors for a special issue on education abroad for *Frontiers of Study Abroad*. [Proposed](#) July 31, 2020.

# Resources for Adapting Intercultural Learning in the

Because of the COVID-19 pandemic, educators at all levels are experiencing an unprecedented learning experiences normally designed for face-to-face environments. To help ease the stress, the team has created several collections with resources and learning activities for online learning.

## [COIL \(Collaborative Online Intercultural Learning\) a.k.a. Globally Connected Teaching and Education](#)

- This collection is geared toward educators who are interested or already involved in activities that can be used in a collaborative online environment as well as resource.

## [Domestic and International Responses to COVID-19](#)

- This collection features news articles and videos that demonstrate how various cultures have responded to the COVID-19 pandemic. If you are teaching an intercultural learning course—or are looking to improve your teaching—you can use these sources as the basis for discussions about how culture impacts learning.

## [On-Line Intercultural Learning Curriculum Resources](#)

- This collection includes links to intercultural certificates and massive open online courses that can be completed at a learner's own paces. It also spotlights resources for assessing and transitioning to online learning.

## [Research on Virtual Intercultural Learning](#)

- This collection provides links to peer reviewed studies that address online intercultural learning environments, online learning design, online mentoring, and online learning outcomes.

## [Tools for Distance Learning](#)

- The 97 HubICL tools featured in this collection are either specifically designed for online learning environments. Each post in the collection provides an overview of the tool and how to use it virtually.

## [Virtual Exchange and Summer 2020 Ideas and Resources](#)

- Since study abroad experiences have largely been cancelled, this collection provides ideas and resources for virtual exchange experiences. It includes resources on facilitating virtual exchange experiences.
-

# New Toolbox Tools from CILMAR Workshops

The HubICL is a collaborative space where members can share the intercultural learning a for their own teaching. Periodically, CILMAR hosts workshops that encourage participant the HubICL Toolbox. Below you'll find tools that were submitted by participants of sever

## *Thiagi Tool Creation Workshop—July 2019*

### [Synthesis Through Song](#)

Created by Nastasha E. Johnson, Purdue Libraries & School of Information Studies

### [Speed Friending](#)

Adapted by Terry Ham, Purdue College of Science

### [Intercultural Development Orientations Classification Card Game](#)

Adapted by Dr. Kris Acheson-Clair, CILMAR

### [Study Abroad Advice Card Game](#)

Created by Dr. Kris Acheson-Clair & Lindsey Macdonald, CILMAR, and Purdue Study Abroad Advisers

**Synthesis Through S**  
where students work t  
cultural norms portra  
simulates the process  
relationships, concept

Adapted from NAFS,  
activity in a variety o  
**Friending** encourage  
them recognize the sin  
other and grow their c

Adapted from Janet B  
**Intercultural Develo**  
**Card Game** asks part  
about culture with the  
Development Continu  
orientations, they will  
experiences and wher

In **Study Abroad Ad**  
provided with a set of  
advice for students to  
they study abroad. Th  
the cards until they ha  
most important advice  
why they chose that c  
process they used to e

Human behavior is cc  
attribute someone's ac

## [Universal Cultural or Personal Card Game](#)

Adapted by Dr. Kris Acheson-Clair & Lindsey Macdonald,  
CILMAR

of individual quirk, it  
**Universal Cultural o**  
from the University o  
[Culture? modules](#)—ai  
critically about three  
(universal, cultural, a  
them.

## *HubICL Workshop: Best Practices in Intercultural Learning Tool Creation an*

### [Where Do You Go When...?](#)

Created by Kristen Seward, Clinical Assistant Professor,  
Associate Director of the Gifted Education Resource  
Institute (GERI), Purdue University

**Where Do You Go V**  
and reflect on their “t  
self” even means in re  
in different situations  
where they have felt r  
which their identities

### [Conversation Starters: 200 Questions to Get to Know Someone](#)

Uploaded by Carol Jungman, Intercultural Consultant

The **conversation sta**  
only help participants  
increase their level of  
active listening skills.

### [Mental Mapping](#)

Created by Dr. Nathan Swanson, Post-Doctoral Fellow,  
Honors and International Programs, Purdue University

In **Mental Mapping**,  
draw, share, and com  
space. The goal is to l  
people experience the

## *WISE Pre-Conference Workshop: Best Practices in Intercultural Learning To February 12, 2020*

### [Guided Writing Exercises](#)

Created by Dr. Bonnie Zare, Associate Professor of  
Sociology, Virginia Tech

**Guided Writing Exe**  
used during study abr  
experiences. The exer  
interpret details from  
cultural expectations.

### [Intercultural People Bingo](#)

Created by Wendy Nugent, Program Manager of Off-

As an adaptation of th  
**People Bingo** helps p  
and differences betwe  
some characteristics n

Campus Study, Colgate University

used as an icebreaker.

[Happy 10th Birthday!](#)

Created by Dr. Jennifer M. Miskec, Program of English,  
Longwood University

In **Happy 10th Birth**  
designing a child's bir  
and values that they h  
or researching a cultu

**Please upload your original or adapted tools [here](#) to have them included in the July**

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**The HubICL Introduces a New Feature in the Toolbc**

As you were browsing through the Toolbox, you may have noticed that some of the tools them. If you hover over that icon, you'll see the words "Download lesson plan." Lesson plans they incorporate the information provided in the tabs of each tool all into one document. In the tool, learning objectives, duration of activity, group size, materials, theoretical framework (them), and a list of related tools. These lesson plans are designed to improve the user experience the option to "download and go" as they prepare intercultural learning experiences.

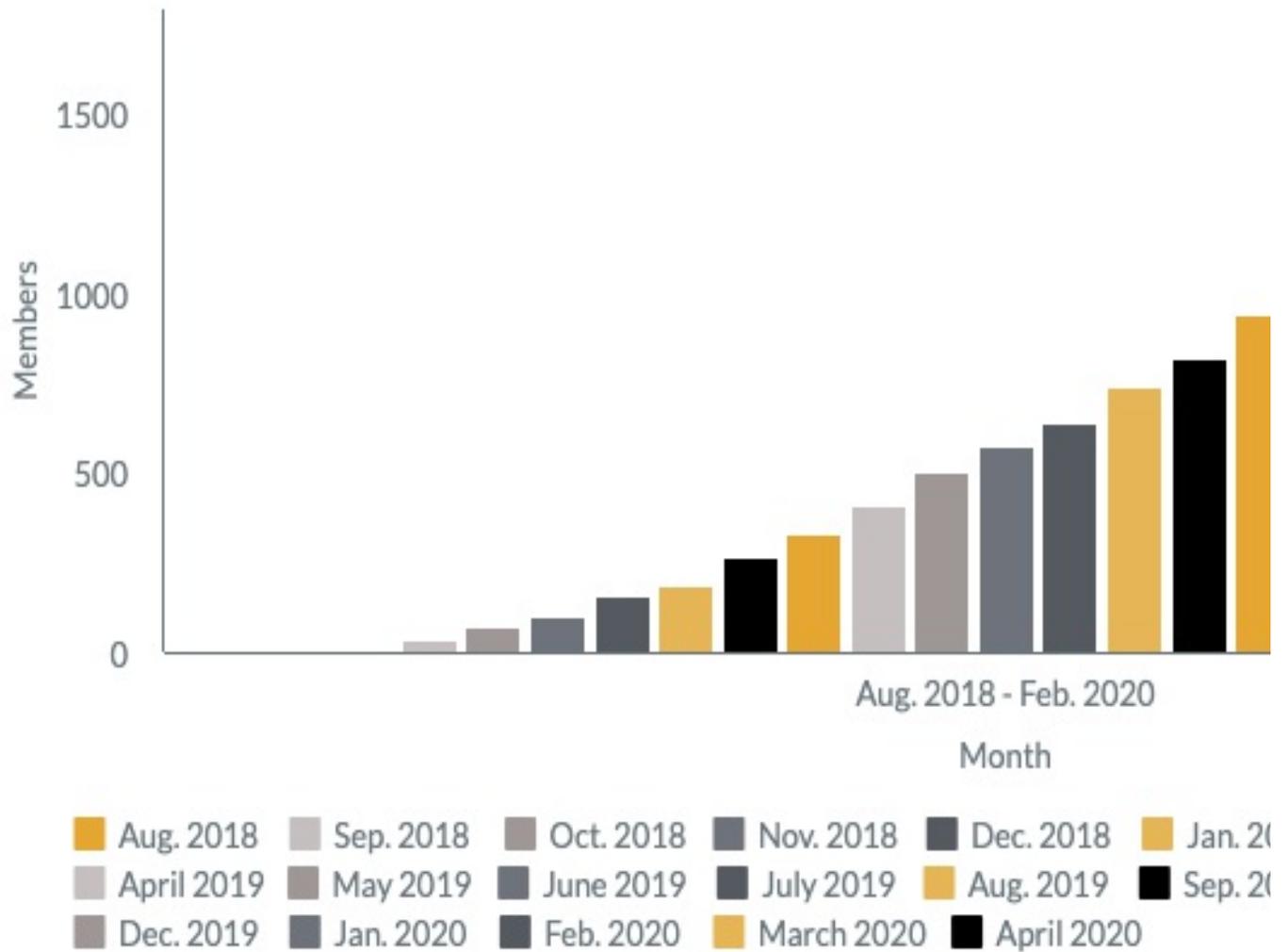
The following 36 tools now include downloadable lesson plans:

- [25 Questions](#)
- [Crossword Puzzle](#)
- [Self-Care 101](#)
- [Flower's Point of View, A](#)
- [Effective Listening Inventory](#)
- [Critical Reflection Rubric](#)
- [Content Analysis Rubric for Journals & Blogs](#)
- [Living in a Bubble](#)
- [Ice Sculpture \(per antea Meteorite\)](#)
- [Iceberg](#)
- [Metaphors for Culture](#)
- [For Whom the Cowbell Tolls](#)
- [Building a House for Diversity](#)
- [Critical Mass](#)
- [Empathy for Those We Hate](#)
- [Tribalism and Empathy](#)
- [Stereotypes and Generalizations](#)
- [Changed or Not?](#)
- [Behavioral Rubric for Intercultural Competence](#)
- [Introduction to](#)
- [Auditing Your](#)
- [Journey to Giz](#)
- [Intercultural A](#)
- [Mental Blocks and Privilege](#)
- [Adapt or Be Y](#)
- [Familiar and U](#)
- [Identity-Based](#)
- [Intercultural D Card Game](#)
- [Needs and Bel](#)
- [Study Abroad](#)
- [Understanding](#)
- [Universal Cult](#)
- [Disagree Bette](#)
- [Five Nosy Que](#)
- [Emotional Res](#)
- [Emojis and Cu](#)

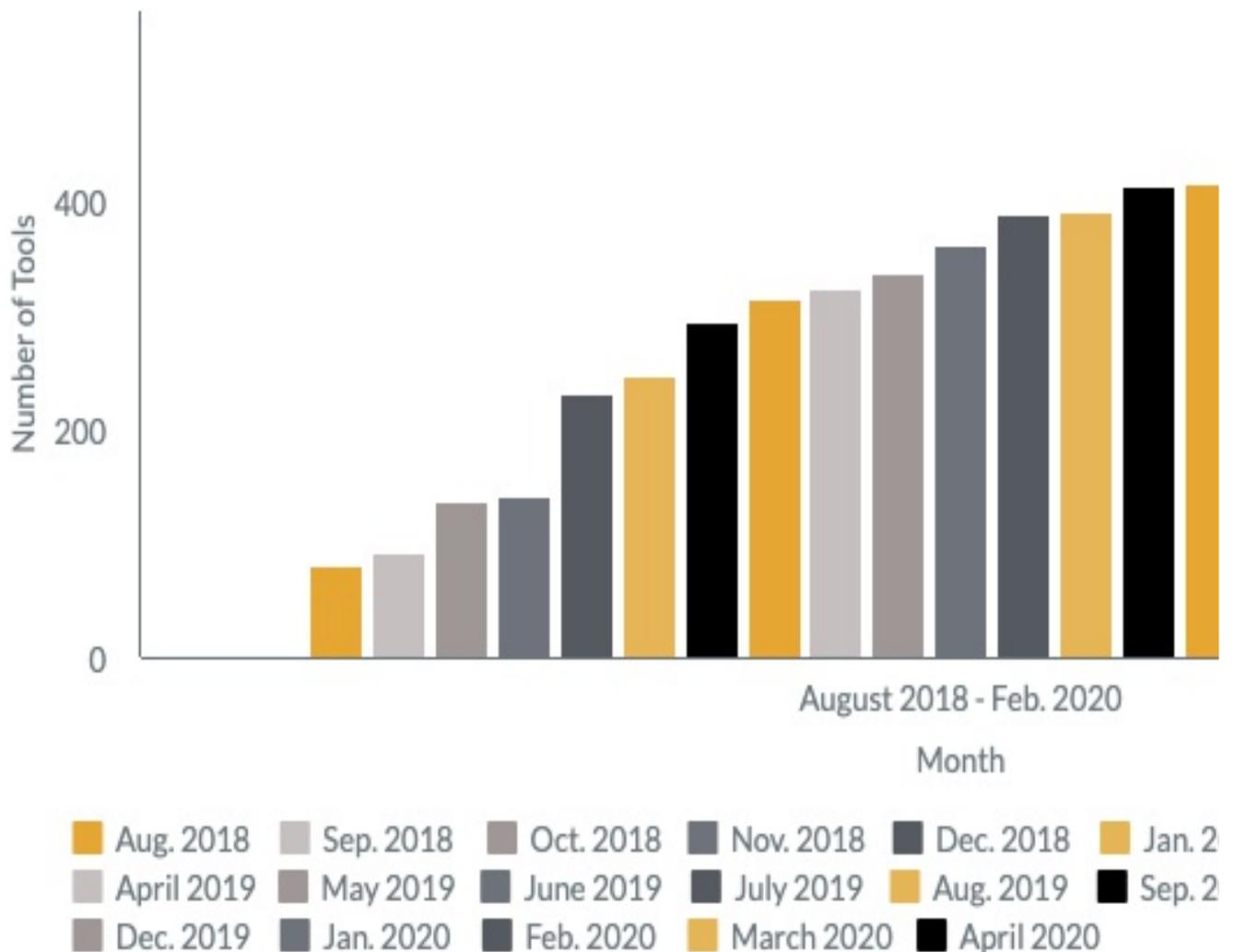
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## HubICL Growth

# Total Members Per Month



## Total Tools Per Month



**As of April 2020, the HubICL has reached 1,709 members and 541 tools in the Tool Hub. It is currently being used by 482 institutions of higher education, 122 private/nonprofit/government organi**

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*The HubICL was created by Purdue University's Center for Intercultural Learning, M  
(CILMAR)*